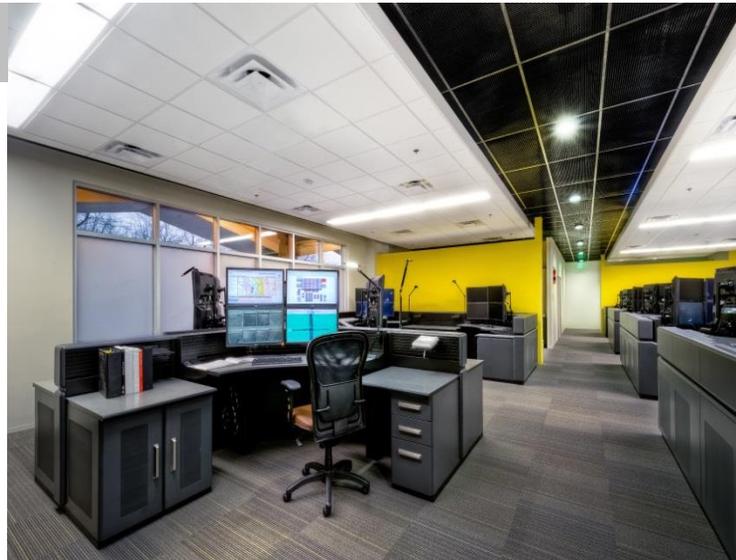


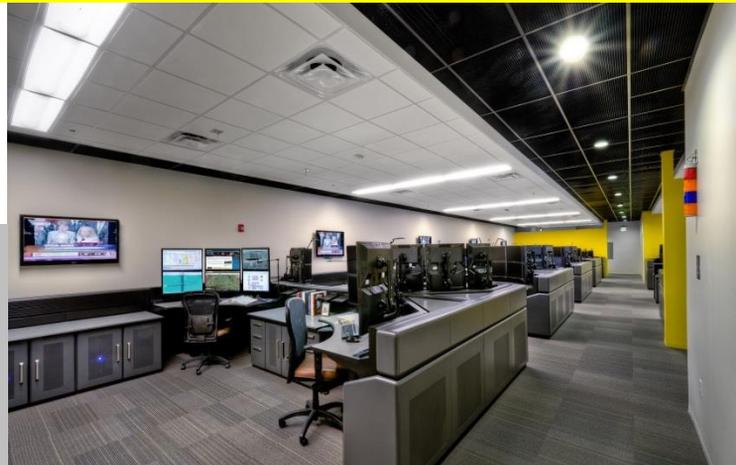


Rural/Metro Corporation

locking down fire protection.



equipped for emergency, readied for response.



“We have all new console furniture...we are beyond pleased with the product we received. Every thing is fresh, clean and roomy.”
– Ellen Anderson, Communications Manager at Rural/Metro Corporation

an Interior Solutions project profile

Rural/Metro and Interior Solutions spent six months crafting solutions that met the functional, budgetary and schedule requirements of Rural/Metro, including equipment, electrical, and communications cabling integration.

"I would strongly recommend Interior Solutions...the sales, design and administrative staff are available at any time to answer questions or discuss concerns. They are fabulous at coming in under a reasonable budget and are willing to work with customers to ensure they receive the furniture they need, designed as the furniture they want! It's a great company, providing an office furniture solution that even the pickiest of employees will be satisfied with."
– Ellen Anderson, Communications Manager at Rural/Metro Corporation

Our solutions also provided dispatchers with flexibility and customization—like height-adjustable work surfaces, articulating monitor arms and dimmable LED task lights—so they could more comfortably work to keep our communities safe.

PROJECT BRIEF

Provide dispatchers with ergonomic and spacious furniture; a work area of comfort and without crowding; cord and wire management throughout all work spaces; and a professional, yet fashionable, work setting that satisfied employees and met budget expectations.

CHALLENGES

- Added wall after initial design
- Unaccounted for column from floor to ceiling
- Unexpected budget cut mid-way through project

MANUFACTURERS

Russ Bassett

SCOPE

- 28 sit-stand console positions
- Station customization per operator
 - Height-adjustable work surfaces
 - Adjustable depths/angles of monitors
 - Adjustable monitor arms
- Perforated steel enclosures for PCs
- Wire management per console